You awaken in a different world, in a different body. No time for questions-Caterpie needs your help!

GROUND FLOORS: 3

TEAM MAX:

# TO BRING:

You don't have the option to bring anything into this dun-

# ITEMS TO LOOK FOR:

The only items available in this dungeon are life-recovering Oran Berries, poison-curing Pecha Berries, and Poké colns.

#### III JOB DESCRIPTION:

Caterpie has fallen into an underground fissure. You and your partner must save it.

#### PREPARATION:

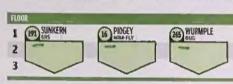
There's no time for preparation, so you'll have to jump right in.

#### INSIDE THE DUNGEON:

The Pokemon in this dungeon are low-level and don't use many advanced moves, so you can afford to take your time and experiment with the battle system. You can't recruit any Pokemon here, so focus on battling foes, exploring the area, and gathering items. At this point, you and your partner can each hold only one item; so if you're lucky enough to find a berry you'll equip it automatically. If you find another, lead your partner to it.



Most of the Pokémon in this dungeon use only the basic Tackle move, so type-matching isn't much of a concern. The only real threat in the lower floors is Sunkern, which can damage Water-type Pokémon with its Absorb move. On the last floor (83F), rare Exeggcute Pokémon may use the sleep-Inducing Hypnosis move. Try to position your team so your partner can attack if your hero is caught napping.



You're officially in the rescue business, and a request from your first client is already on the way.

# GROUND FLOORS:

TEAM WAX:

# ITEMS TO BRING:

- ORAN BERRY
- · PECHA BERRY
- · RAWST BERRY

## ITEMS TO LOOK FOR:

In addition to Oran Berries, and Pecha Berries , you'll find paralysis-healing Cheri Berries, Blast Seeds, Sleep Seeds, and Gravelerocks can be used against particularly difficult loes, and Apples will fill your belly if you get hur-

#### **JOB DESCRIPTION:**

Separate the two Magnemite that have been fused together at the bottom of Thunderwave Cave.

Check your mailbox after Pelipper visits; you'll find your first request. When you accept the job you'll head to the dungeon automatically, with the berries you received from Butterfree already in your Toolbox.

#### III INSIDE THE DUNGEON:

Opponents in this dungeon will use moves like Growl to lower your stats. The effect won't fade until you use a staircase or step on a Wonder Tile. Electric-type Pokémon abound here, but Water-types needn't worry, since they rarely use Electric-type moves. Unlike in Tiny Woods, you can recruit opponent Pokemon here, but not until you've bought Friend Areas later in the game,



"Set" Gravelerocks in the Item menu so you can throw them at distant foes merely by pressing the L and R **Buttons**. Gravelerocks let you get in early hits at distant foes or finish off cowardly Pokémon like Poochyena that flee when their HP gets low.



EXEGECUTE

In the Red Rescue Team version of the game, you'll encounter Plusie in this dungeon. In Blue Rescue Team, you'll encounter Minun Instead.

# MT. STEEL

Complete a bulletin board job, then scale Mt. Steel to free Diglett from Skarmory's clutches.

GROUND

ТЕАМ МАХ

FLOORS:

#### ITEMS TO DRING:

- APPLE
- · BLAST SEED
- ORAN BERRY
- REVIVER SEED

#### ITEMS TO LOOK FOR:

IQ-boosting gummis are among the most-precious items in the game, and you can find **Orange Gummis** and **White Gummis** in Mt. Steel. You'll also find the first orbs-**Escape Orbs** are particularly common (and useful). **Max** Elliwirs are equally valuable, but much rarer.

TYPE: STL-FLY

LVL

10 65

#### ■ JOB DESCRIPTION:

After completing some bulletin board jobs, rescue Diglett by scaling Mt. Steel and defeating

#### PREPARATION:

Your mailbox is empty, so you'll have to do a bit of legwork. Visit the Pelipper Post Office, where you can select missions from the bulletin board. To earn multiple rewards, accept all the missions for a given dungeon and try to complete them all in one trip.

Before you depart, visit the shops at Pokémon Square. Link your stat-lowering moves to attack moves at the Link Shop, store your extra items at Kangaskhan Storage, and deposit your cash at Felicity Bank for safekeeping. Bring only a few items (see our suggestions in the Items to Bring list) and leave the rest so you'll have plenty of inventory space. Be sure to open the Job List menu and select Take Job on your job(s), before you head south from your team base to your chosen dungeon. Once there, complete the job(s) by locating your target Pokémon and speaking to it with the A Britton.

After you complete two jobs, Dugtrio will appear with a new mission. Before you depart, visit Kangaskhan Storage to pick up Blast Seeds, an Apple, and a Reviver Seed if you've left them there. Otherwise, get them from a Keckeon Shop.

#### III INSIDE THE DUNGEON:

SPEAROW HEM-PLY

1 2 3

The largely Rock-type Pokemon in this dungeon use a lot of Defense-boosting moves the Harden and Defense Curl. If you can't beat them before they beef up, remember that Gravelerocks do a fixed 20 points of damage and won't be affected by high Defense the Wigglytuff Club isn't open yet, so you can't do any recruiting on your first visit. The wigglytuff Club isn't open yet, so you can't do any recruiting on your first visit. The return after buying the Mt. Deepgreen Friend Area, you may be able to recruit a Good.



ZIGZAGOON

The enemies get handle once you reach the filts floor, so don't use up your special moves on the first few floors. Get an early jump on distant foes by throwing the plentiful Gravelerocks to help conserve your PP. A tough boss fight awaits on 9F, so heal up with an Oran Berry or by holding the A and B Buttons before you take the 8F stairs.



You begin all boss battles one space away from your foe, so you can get in the flist hit by throwing a faivelerock while skarmory mass toward you. Skarmory will hid lower your defense with at Attacks before going your the kill with Peck.

ou don't know any,

try using Blast Seeds

for a burst of flame.

ARON 313 BALTOY GEODUCE TO STYROGUE 310 HEDTITE STYROGUE 310 STYROGUE

# VISTER

Bolster your ranks with wild Pokemon before you race Gengar's rescue team to a stranded Metapod. WATER

Find Cort

13

**TEAM MAX:** 3

# ITEMS TO BRING:

- · APPLE
- BLAST SEED - CHERI BERRY
- ESCAPE ORB · PECHA SCARF

Max Elixirs and Reviver Seeds are rare but valuable treats, and Oran Berries and Apples shouldn't be hard to

A wide variety of gummis appear here, making this a

great area for gummi hunting.

ITEMS TO LOOK FOR:

#### III JOB DESCRIPTION:

Get to Metapod before Gengar and its rescue team do, or Caterpie's family will have to cough up their exorbitant fee.

The first order of business is to acquire Friend Areas so you can begin recruiting enemy Pokemon. When you visit the Friend Area shop in Pokemon Square, Wigglytuff will give you three freebies (including Power Plant, which will allow Magnemite to Join your team). If you have extra money on hand, buy as many other Friend Areas as you can, Then, after witnessing the events in the square, talk to all the Pokemon in town (including the Caterple in the area north of the square), pay a visit to Makuhita Dojo to the south, and complete at least three bulletin board jobs to trigger the next event.

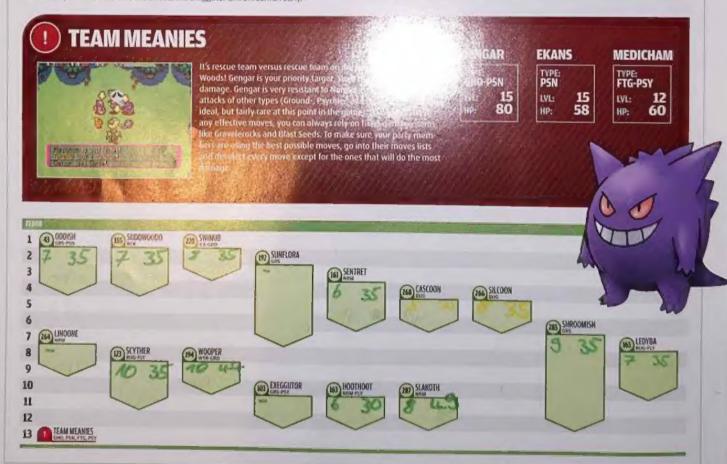
The following morning you'll have a visit from Gengar before Pelipper brings a random rescue quest straight to your mailbox. Complete two more jobs, then Caterpie will appear with a mission to Sinister Woods. If you want to take Magnemite along, pay it a visit in the Power Plant Friend Area and add the Pokemon to your team.

#### INSIDE THE DUNGEON:

There are Grass-type Pokemon that will use the Grass-type Absorb and Leech Life moves, so keep your Water-type Pokemon at full health and off the front lines, if possible. On the first few floors, foes like Sudowoodo, Cascoon, and Silcoon will stand motionless, allowing you to move around them and avoid combat. The Pokemon on later floors are much more aggressive, and the status conditions they can inflict lead to some dangerous situations. Use Gravelerocks and ranged moves like Quick Attack to take out threats like Exeggutor and Shroomish early.



Shroomish's Stun Spore attack can paralyze a character for multiple turns, setting up the victim for damaging attacks from other Pokémon. Equip your leader with a Cheri Berry to cure the condition automatically.





Shiftry hasn't returned from his rescue jobinvestigate and pick up a few great prizes on the way.

WATER 9

TEAM MAX: 3

# ITEMS TO BRING:

- APPLE

· BLAST SEED

- PECHABERRY · PECHASCARF

# ITEMS TO LOOK FOR:

Though they're rare, you can find the first permanent held items here: the valuble statboosting Power Band and Special Band. You can also find a variety of gummis, the usual assortment of berries and orbs, and the occasional Max Elixir

#### **■ JOB DESCRIPTION:**

Go to Silent Chasm to save Jumpluff and see what happened to Shiftry's team.

#### PREPARATION:

Equip your lead Pokemon with a Pecha Scarf to protect against the Poison condition, and bring a few Pecha Berries for the team. Take Magnemite along so you can put its Steel-type Poison immunity to good use.

Absorb-using and Poison-spewing Gloom is a major threat here, especially to Water- and Grass-types, so don't be afraid to eat a Blast Seed for a quick win. If you get poisoned and don't have a Pecha Berry, make a run for the staircase—the condition will be erased at the start of the next floor. Upper floors feature wet terrain that Water- and Flying-types can cross, but don't let it split up your team; abandoned allies could be wiped out by high-level foes.



Things get tougher in this dungeon, as foes begin using Fire-, Water-, Grass-, and Poison-type special attacks. When facing a bad type matchup, don't be afraid to hide behind a more effective ally.

rot grau



This mission isn't for beginners! You'll have to face the legendary Zapdos if you scale Mt. Thunder.

### TERRAIN: GROUND FLOORS: 10

**TEAM MAX:** 

# ITEMS TO BRING:

- · APPLE
- · CHERI BERRY
- ESCAPE ORB
- · GRAVELEROCKS

# ITEMS TO LOOK FOR:

Rare but spectacular TMs like Dig. Toxic. Giga Drain, Builet Seed, Shadow Ball, and Aerial Ace are the highlight of this dungeon. You can also find **Gold Ribbons** (which can he sold for 2,000 Poke) and Link Boxes that let you link noves on the go.

#### III JOB DESCRIPTION:

Follow Zapdes to Mt. Thunder to free Shiftry from its clutches.

#### **PREPARATION:**

Zapdos is a Level-25 Pokémon with 300 hit points, so you would be wise to buff up your team by doing rescue jobs from the bulletin board until you've risen to at least Level 15. If possible, try to recruit a Ground-type like Geodude in Mt. Steel (note that this requires the Mt. Deepgreen Friend Area).

#### INSIDE THE DUNGEON:

This dungeon is rife with Electric-type Pokémon, many of which use attacks that paralyze their foes. If you see a Beedrill, destroy it from a distance: its Fury Attack can be instantly fatal if it hits five times in succession. Bring an Escape Orb and use it if you get in over your head or find a rare TM you don't want to lose.

1 2



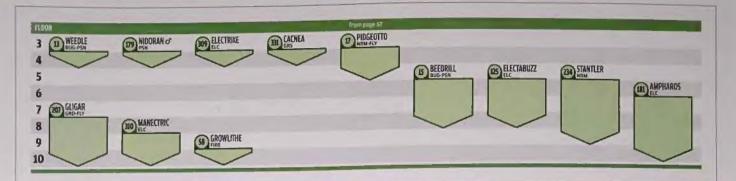






PECHA RERRY - REVIVER SEED

POICEMON MYSTERY OUNGEON 67



Zapdos is no pushover. Prove your worth as a rescue team by triumphing over the legendary foe.

# WATER FLOORS: 3

TEAM MAX:

# ITEMS TO BRING:

You don't have the option to access Kangaskhan Storage before this dungeon.

# ITEMS TO LOOK FOR:

Oran Berries, Blast Seeds, and Max Elixirs appear frequently, giving you one last chance to gear up before the boss. Gummis (particularly Electric-type-hoosting Yellow Gummis) are extremely common, so scour this small dungeon carefully.

#### ■ JOB DESCRIPTION:

Defeat Zapdos to rescue a captive Shiftry.

After completing the 10th floor of Mt. Thunder you'll have an opportunity to save at the Kangaskhan statue. Your HP and PP will be refilled before you enter the peak, which features only two floors of combat before you reach Zapdos's perch.

#### III INSIDE THE DUNGEON:

Gather all the gummis you can on the first two floors of the dungeon, then heal up and equip your best held items (bands and Oran Berries) before you take the second staircase

Paralysis prevents you from attacking or using special moves, but it can't stop you from throwing items like Gravelerocks. If possible, step back to put an unparalyzed partner on the front line, and throw rocks from the back row until the effect tades.



If you're a Grass-type (vulnerable to Peck) or pure Water type (vulnerable to Electric-type moves), this is going to be an especially tough fight. Fall back and use Gravelerocks or long range moves while your partners do the heavy lifting. Ground- and Rock-type moves have younged work-great, and moves that lower ind moves that lower



ats, like Leer, are nusually effective n this long brawl.

> TYPE: ELC-FLY 25 300 LVL: HP:



ELECTABRIZZ

AMPHAROS

MANECTRIC

3

# GREAT CANYON

It's time to confront the riddle of how you became a Pokemon. Perhaps Xatu can help?

Riegenschlicht

TERRAIN: WATER FLOORS:

TEAM MAX:

#### ITEMS TO BRING:

- BLAST SEED
- · CHERI BERRIES
- ESCAPE ORB
   ORAN BERRY
- · PECHA BERRIES

# TO LOOK FOR:

This dungeon is one of the best places to pick up extra Power Bands and Special Bands, which will become increasingly valuable as you recruit more friends, You can also find random gummis and TMs, as well as handy Link Boxes and Max Elixirs.

#### **■ JOB DESCRIPTION:**

Fight your way through the Great Canyon to speak to Xatu at the Hill of the Ancients.

#### **■ PREPARATION:**

You may want to revisit an old area in hopes of recruiting a Fire-, Flying-, or Poison-type ally that can make things easier, Blast Seeds are another way to give your team a bit of firepower, so you might as well empty your stores and use them while they still make a difference. Bring a few Cheri and Pecha Berries to deal with moves like Stun Spore and Poison Sting.

#### INSIDE THE DUNGEON:

The enemies in the first part of the Great Canyon are primarily Grass-types and Flyingtypes. Moves like Leech Seed and Mega Drain will make life tough on Water-types like Squirtie, Mudkip, and Totodile, so they should focus on ranged and physical attacks or simply avoid difficult foes such as Breloom and Cacturne. Things will get easier for the Watertypes in the second part of the dungeon, since there are no Grass-types past the eighth floor. Bulbasaur was fully healed!
Doductook 9 damae!
Its power was rebounted back!

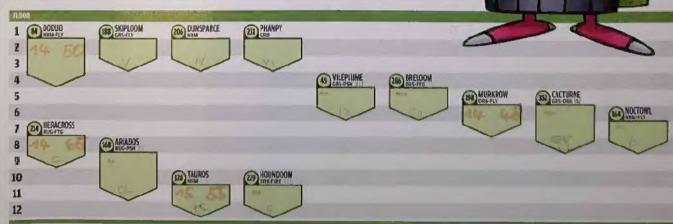
Both Murkrow and Doduo know the Pursuit move, which allows them to counter all of your attacks for equal amounts of damage. When you see the blue shield icon over an enemy's head, strike only with longrange attacks and thrown items (which can't be countered) until you can get your target into KO range.



Xatu will give up its secrets without a fight, although it may require some lickling. Its hints are vague, but they do imply that there's a connection between the recent spate of natural disasters and your mysterious transformation. Unfortunately, a lurking Gengar will overhear the whole thing, and it's a safe het that Gengar isn't there to offer moral support. Head back to town and speak with the residents of Pokemon Square before you plot your next move.







The only one who needs rescuing now is you. Flee through Lapis Cave to escape your pursuers!

WATER FLOORS:

14

**TEAM MAX:** 

# ITEMS TO BRING:

- · APPLE
- · GRAVELEROCKS
- · LINK BOX · MAX ELIXIR
- · ORAN BERRY
- · PECHA SCARF

# ITEMS TO LOOK FOR:

Explore every floor of the cave thoroughly to turn up some rare items including TMs, gummis, Pecha Scaris, Stamina Bands, Power Bands, and Gold Ribbons. Staple items like Apples. berries, and Gravelerocks are fairly plentiful.

#### **JOB DESCRIPTION:**

Lapis Cave is the first in a series of areas you'll have to run through to escape other rescue teams. Your only objective is to get out alive.

After speaking to Xatu, you'll return to Pokémon Square just in time to catch the tail end of Lombre's conversation. Follow up by heading north to speak to Whiscash, who will tell you the entire sordid story. That night, a strange dream will give you a disturbing surprise, but It's nothing compared to what awaits you in Pokemon Square. Gengar has turned the town against you, and even Alakazam is ready to join the mob! Alakazam may not be willing to give you the benefit of the doubt, but it will grant you a full day's head start.

The next morning, tell your partner you're "not set" if you have business in Town Square. Everyone's half-asleep, but all the businesses are open, allowing you to link moves, buy items, and access your storage. Bring all the staples: Apples, Oran Berries, a Max Elixir, and either Pecha Berries or a Pecha Scarf. Don't bother trying to visit friends-this quest is for you and your partner alone. You won't be able to do any new recruiting at any time while you're on the run.

#### INSIDE THE DUNGEON:

The first nine floors of this dungeon are fairly small and populated by only a few enemies. Nearly all of them are capable of using either Grass-type Absorb or Bug-type Leech Life to drain your HP, so be very careful if you're a Water-type or Grass-type, respectively. Don't forget that you can hold down A and B simultaneously to wait and restore your health, a move that shouldn't be overly risky in this sparsely populated dungeon.

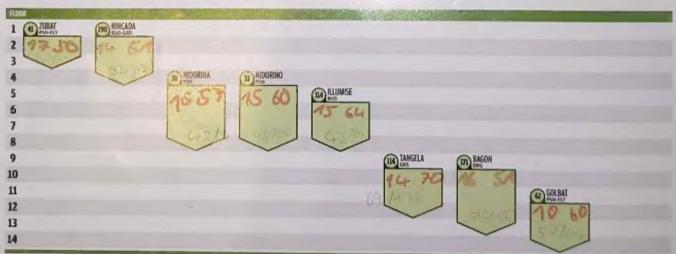
Things get trickler on the 10th floor, where Tangela can pull off a devastating Sleep Powder/Absorb combo to wipe you out of the game. There's no good solution to Sleepinducing moves at this point, so save your Gravelerocks. Blast Seeds, and ranged attacks for Tangela. An equipped Oran Berry will give you a fighting chance at survival.



Before you set off on your journey, stock up on items at the shop as the rest of the town sleeps. Although this will be your last chance for a while to visit the Kecleon Shop, you will have access to your inventory at various points in your journey, and most staple items can be found along the way.



The Nidorina and Nidorino in this cave all have the Poison Point ability, which may inflict the Poison condition on anyone who attacks directly. Protect yourself with a Pecha Scarl if you can, but don't worry if vou've lost it-on Lanis Cave's small floors you're never far from a staircase.



weil /gelb was

# ROCK PATH

Having trouble? Stock up on basic items and Exp. Points in this optional four-level dungeon.

# GROUND FLOORS:

TEAM MAX:

## TO BRING:

• PECHA BERRY

#### ITEMS TO LOOK FOR:

Big Apples (which completely fill you up) are plentful here. You can also find basic items like Gravelerocks, berries, and the occasional Max Eliule. There are no valuable items, but you may find a rare Transi Orb or Scanner Orb.

#### ■ JOB DESCRIPTION:

You can visit this small dungeon as often as you like to gain Exp. Points or gather basic items.

#### ■ PREPARATION

Your partner will give you the option of entering the Rock Path if you get KO'ed in Lapis Cave. You will also be able to visit the Rock Path before you enter Mt. Blaze.

#### INSIDE THE DUNGEON:

This is a fairly easy dungeon, but the enemies provide plenty of Exp. Points. Since the Rock Path has only four levels, you can use your most-powerful moves with abandon.



Before entering the Rock Path, drop off nearly all of your items at the Kangaskhan statue. All you need is a few anti-poison items, since poisonous Zubat, Nidorina, and Nidorino are plentiful. Of course, you can always take your chances and simply make a run for the stairs.



# MT. BLAZE

The rescue teams are hot on your trail, and your only hope is to lose them in the fires of Mt. Blaze.

12

TEAM MAX:

#### ITEMS TO BRING:

- \* BIG APPLE

  \* PECHA BERRY
- · PECHA SCARF
- POKÉ
- RAWST BERRY
- SLEEP SEED

#### ITEMS TO LOOK FOR:

Gummis are very abundant here, and come in a wide variety of flavors. You're likely to find many Red Gummis, Orange Gummis, Pink Gummis, Brown Gummis, Grey Gummis, Black Gummis, and Silver Gummis, Keep an eye out for This as well.

#### **JOB DESCRIPTION:**

Fice your pursuers while surviving assaults from formidable Fire-type Pokemon.

#### III ODEDADATION

Save at the Kangaskhan statue and visit the Rock Path if you're running low on basic items. Firetype Pokemon abound in Mt. Blaze, so Rawst Berries will finally come in handy. Don't dump your Pecha gear, though, since Magby and Slugma love to use the Poison-inflicting Smog move. If you don't have a lot of cash for shops, bring a high-value item (like a TM or a Gold Ribbon) from storage.

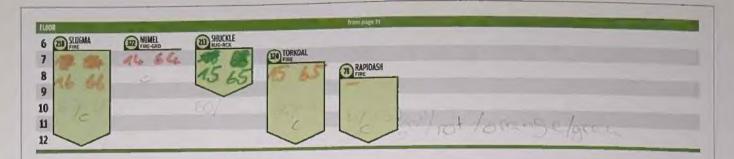
#### INSIDE THE DUNGEON:

You'll begin encountering magma terrain on the fourth floor. Fire- and Flying-types can cross it freely, but it's not a good idea to separate from your partner unless you're making a run for the stairs. Most of your foes can walk on lava, so keep an eye out for ambushes.



Mt. Blaze is home to the first in-dungeon shops, which may begin appearing after 3f. In the shops, you can buy items and even sell excess inventory by using the Place command to drop them on an empty square. If you don't have cash or high-value items on hand, you're welcome to try steoling, but don't chance it if you haven't saved recently. The Keckeon don't treat shoplifters kindly.





You can't get over Mt. Blaze until you've defeated Moltres at the peak. Prepare for a heated battle!

MAGMA FLOORS:

**TEAM MAX:** 

# ITEMS TO BRING:

You don't have the option to access Kangaskhan Storage before this dungeon.

# ITEMS TO LOOK FOR:

You'll find plenty of Red Gummis here, so Fire-types should scour the area. You can also find plenty of **Poke**.

#### III JOB DESCRIPTION:

Fight your way to the peak and battle Moltres.

You can save your game after the 12th floor of Mt. Blaze, but this Kangaskhan statue won't let you access your inventory. Travel conservatively through the two floors of the peak so you'll still have Oran Berries and plenty of PP for the boss.

#### INSIDE THE DUNGEON:

There are only two Pokémon in the peak area: Arcanine and Fearow. If one of your Pokémon is a Fire-type, deselect your Fire-type-moves—they'll only boost Arcanine's povthanks to its Flash Fire ability. Fearow's Fury Attack is the biggest threat here, so keep you HP up and destroy Fearow from a distance if possible.



Arcanine's Roar move will knock you backward, either into your partner (taking HP from both of you), or into a wall. Make your way back into combat range quickly so your partner isn't stranded.

**MOLTRES** (146)

This is a lough light for Grass-types, since Moltres's best Fire- and Flying-type KO you instantly. If you've wisely chosen a Fire-, Electric-, or Water back up a square and edit your partner's moves so it'll be using dusively. Help out by using ranged attacks or throwing items d Gravelerocks. If it's your partner that has the mismatched Berry and protect it as best you can.



TYPE: FIRE-FLY 1995 HP: 400

A tough battle awaits ahead, so prepare by gathering Exp. Points and basic supplies in the Snow Path. WATER FLOORS:

TEAM MAX:

ITEM TO BRING:

- ORAN REPRY

ITEMS TO LOOK FOR:

The Snow Path has the same assortment of basic items like Gravelerocks and berries you found on the Rock Path sithough you'll now have to content yourself with regular Apples instead of Big Apples.

#### III JOB DESCRIPTION:

Like the Rock Path near Mt. Blaze, the Snow Path gives players a chance to find staple items and gather Exp. Points in a fairly easy optional dungeon.

Save your game and access your storage at the Kangaskhan statue. From there you can choose to visit the Snow Path or move directly to Frosty Forest.

#### III INSIDE THE DUNGEON:

Although this dungeon is short, the Pokemon inside aren't total pushovers. Furret can deal some serious damage with Fury Swipes if it scores all five hits, and Pineco's Selfdestruct is a major threat.



Pineco's Selfdestruct will deal heavy damage to everyone around it, including Pineco itself (but it won't necessarily be KO'ed). This blast is so powerful it will even destroy dungeon walls! If a Pineco is approaching, make sure everyone in your party is at or near full health.



Today's forecast is for heavy snow, with a 100% chance of Articuno blasts later in the day.

# 8 3 1 COORS: TEAM MAX:

# ITEMS TO BRING:

- · BIG APPLE
- · BLAST SEED
- GRAVELEROCKS
- ORAN BERRY
- POKé

# ITEMS TO LOOK FOR:

This area has good held items like Pecha Scarls, Stamina Bands, Power Bands, and Special Bands, Kecleon Shops may sell new X-Ray Specs (an exceptional item) and insomniscopes. You can also find rare gummis and TMs, as well as the occasional

#### III JOB DESCRIPTION:

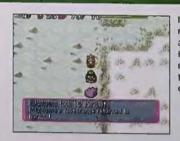
Chase down the mysterious Absol in Frosty Forest,

#### PREPARATION:

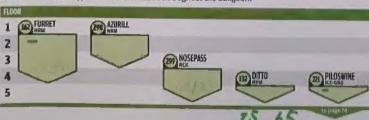
You don't need to worry about status conditions in this dangeon, so you can free up a lot of space and focus your preparation on the Articuno battle ahead. Blast Seeds are effective against ice-types, and Oran Berries are always handy. There are Kecleon Shops here, which often sell valuable Reviver Seeds, so bring plenty of cash or valuable items.

#### INSIDE THE DUNGEON:

Oddly, Ice-type Pokémon don't rule the forest. Rock- and Ground-types are just as common, so Water- and Grass-type moves are effective throughout the dungeon.



In its true form, Ditto has only the Transform move that allows it to become a copy of another Pokemon who appears on the floor. Ditto is much easier to defeat when it's in its natural state, so if you catch one napping, try to KO it with a long-range move before it can morph into something toughet.





# FROSTY GROTTO

when you reach the end of Frosty Forest, you'll be met by both a deadly foe and a loyal friend.



# TO BRING

You don't have the option to access Kangaskhan Storage Defore this dungeon

#### ITEMS TO LOOK FOR:

Most of the great held items in Frosty Forest are gone, but your odds of finding clear your odds of finding clear Gummis and Blue Gummis have risen. Occasional Reviver Seeds and Max Ellixirs will help you defeat Articipo.

#### III JOB DESCRIPTION:

Fight your way deep into the forest and battle Art tuno.

#### PREPARATION:

You' I have to fight through four (bors this time, so do your preboss prep on 4F

#### III INSIDE THE DUNGEON:

The snowy weather boosts ice-type Pokemon, but you won't find any in this dungeon. Instead, Frosty Grotto is four straight floors of Ground-and-Rock-type Rhyhorn and Steer and-Psychic Metang, Save plenty of PP and resources for Articuno, but take out as many of the Rhyhorn and Metang as possible to put yourself up a level or two first



Metang attacks primarily with the Take Down move, which deals 9 HP to Metang regardless of the amount the move deals to you. If you're low on PP, use regular attacks and let Metang KO itself gradually.







# MT. FREEZE

After all that snow, you're probably ready for a nice tropical island. Too bad—it's only getting colder!

# TERRAIN: WATER FLOORS: 15

#### ITEMS TOBRING:

- APPLE
- · BLAST SEED
- LINK BOX
- MAX ELIXIR - ORAN BERRY

#### ITEMS TO LOOK FOR:

Mt. Preeze features plenty of lion Thoms and several different guramis to collect. TMs and Link Boxes make occasiona appearances, as do new held items such as Heal Bibbans. Special Filibons.

#### ■ JOB DESCRIPTION:

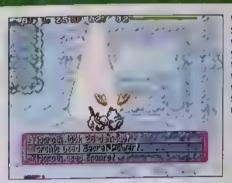
A. Gardevoir's request, fight your way up Mt. Freeze to speak with Ninetales.

#### **■ PREPARATION:**

Absor has joined your quest, giving you a long-awaited third team member. Absol's moves are on the weak side, but the excellent Dark-type Bite move is on the way at level 21 if you have a Link Box, bring it along, wait for Absol to learn Bite (replace Tourit), and then link Bite, Leer, and Scratch (in that order) into one mighty supermove. Make sure you give Absol an Oran Berry or Power Band as well, Apples are getting rater, so bring a few along or equip yourself with a Stamina Band to alleviate your hunger pangs. Bring a Max Elikir too—this is a long dangeon, and Vigoroth's Encore move can wreak havoc on your PP. Note that you will have the option of visiting the Snow Path again before challenging Mt. Freeze.

#### III INSIDE THE DUNGEON:

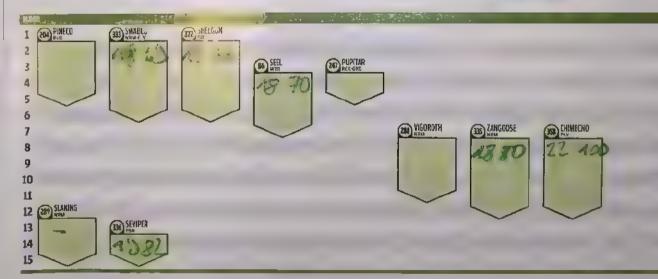
This dungeon has 15 large floors, so getting through it will test your party's endurance. None of the enemies are particularly difficult, but they can wear you down if you don't battle efficiently. Use thrown items such as the new fron Thorns effectively, and make sure your party members have their best attacks at the ready. Your foes use piently of moves that cause the Steep condition or restrict your actions, so you'll often need to rely on your friends to finish fights or protect the group against attackers coming from behind.



Watch out for Vigoroth and Slaking's Encore move, which forces you to repeat your last move for the next three to six turns. Also, be wary of using linked moves with low PP, or you could be forced to use them until they come apart.



The Iron Thorn is a new throwing item. It deals a solid 30 points of damage, but unlike a Gravelerock, it can fly only in a straight line. That means you can't throw Iron Thoms over walls or party members, so switch back to the Gravelerocks if you're ever caught in the back row—your friends will thank you for it.



# MT. FREEZE PEAK

Are you really the human in whiscash's tale? Learn the truth straight from the source-Ninetales itself.



#### ITEMS TO BRING:

You don't have the option to access Mangaskhan Storage before this dungeon.

#### ITEMS TO LOOK FOR:

As is typical of pasic dungeons the most common prizes are gummes, which can be found in a wide vanety of colors. You can also pick up occasional. Reviver Seeds and Max Elvikes.

#### III JOB DESCRIPTION:

Speak with Ninetales to learn the truth about Gardevoir and the Ninetales curse

#### **PREPARATION:**

Save your game at the Kangaskhan statue, where your PP will be refilled for free. There's no boss to worry about, so use your Fire , Fighting Rock , and Stee-type special moves aggressively against the four straight floors of Gialie Pokémon.

#### IN THE DUNGEON:

Claire doesn't have Articuno's high Special Affack score is oits Powder Snow won't be able to do significant amounts of damage, even to Grass-types. But it does have a chance of freezing its targets, which could set them up for several unopposed strikes. Blast Seeds come in doubly handy here: You can use them to toast Gialle or to defrost frozen allies.



Glalle uses the move Double Team often, giving it a significant Evasion boost. Target it from afar before it can approach you, or cancel its boost with Haze or Foresight it you're having trouble hitting a boosted Glalie at close range, maneuver your team so everyone can take a swing at it. Eventually you'll



mall: Ginsenglyralorb

vindicated at last! Leave the big-picture stuff to Alakazam and take on bulletin board jobs Instead.

4. 1. 1

## ITEMS TOBRING: GROUND

10

F17 115

GRAVELEROCKS MRON THORN PECHA BERRY PECHA SCARE

## TO LOOK FOR:

ur.

MP;

11 58

This dungeon is full of Green and Grass Gummis, so you'l be able to like on your storage in anticipation of future Busand Grass-types. Besides the gummis, all you'll find are Apples, berries, and the ultravaluable Chestnuts (89F

#### # JOB DESCRIPTION:

Carm down the Mankey gang that has been wreaking havoorn Uproar Forest.

Your days as a fugitive are over, and you can now return to your rescue-team duties. Avail yourself of the resources in Pokemon Square, and accept some jobs from either the buietin board or your mai box. Keep an eye out for jobs that have exclusive Friend Areas as a reward-one will pop up soon.

After you've completed at least three rescue jobs, you'll have another dream about Gardevox. In the morning, you'l be approached by Wynaut and Wobbuffet, who have posted the Punish Bad Mankey! Job on the bulletin board. When you accept it, you'l' unlock the new Jaroar Forest area. Before you visit, grab a Pokémon with good Fire-, Flying-, Ire-. Poison-, or Bug-type moves, any of which will be extremely effective against the Grasstypes in Uproar Forest.

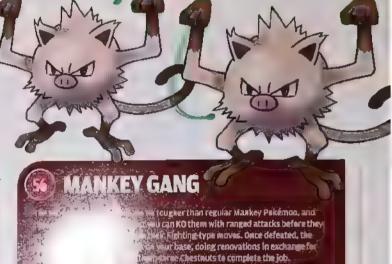
#### III IN THE OUNGEON:

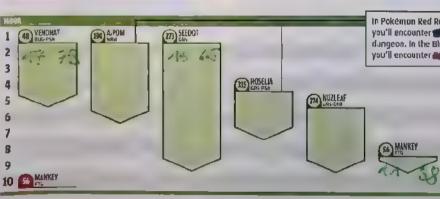
Uproar Forest gets a fot of strange weather, from hair to sandstorms. Both will damage your party continuously, but only enough to negate your natural healing abilities. The bad weather affects your loes as well, so if you can tolerate the damaging conditions, you'll be be able to gain lots of Exp. Points easily by KO'ing severely wounded loes.

The most dangerous wild Pokemon is Venonat, who can use the Superson cland Disable moves to cause Confuse and Paralyze conditions, either of which could leave you severe a disabled in a monster room. Scour B9F carefully for Chestnuts before you take the starts to the 10th floor, where the Mankey gang awaits. Chestnuts appear on you B9F, and use of v only once per visit.



This dungeon is the birst that contains Monster Houses, where lots of enemy Pokernon drop in from the ceding and surround your party. Use moves that can damage multiple foes if you have them, and try to push your way In from the entrances so your party members can fight as well. Watch out for Seedot here: they may have the Earthquake move.





dungeon and an unexpected rescue-team recruit.

WATER

TEAM MAX

# ITEM5 TO BRING:

- APPLES
- · GRAVELEROCKS
- IRON THORN
- MAX ELIXIR
- · DRAN BERRIES

# ITEM'S TO LOOK FOR:

There are lots of new orbs. seeds, and berries on this loor, but many, like Trapburst Orbs, aren't worth using yet. The best prizes are TMs, which now include some of the game's strongest moves. Flamethrower, Earthquake Psychic, and Solarbeam are highlights

#### ■ JOB DESCRIPTION:

Rescue Smeargle, who is lost in Howling Forest.

#### PREPARATION!

There are several tasks to pursue after the Mankey gang begins renovations on your base. You can revisit Uproar Forest to get the final Chestnut, or scour the usual places for rescue quests with Friend Areas as a reward. After you've completed the renovations and won the Sky Blue Plans Friend Area (Smeargle's home), you'll find the Smeargle's Desperate Plea Job on the bulletin board. Accept it to unlock the Howling Forest dungeon.

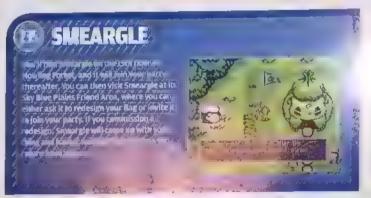
This dungeon gets a lot of strange weather that will empower certain Pokemon types. Snow is pretty common, so you may want to bring an ice-type al.y. Bring more Apples than you usually do, since they are very rare here

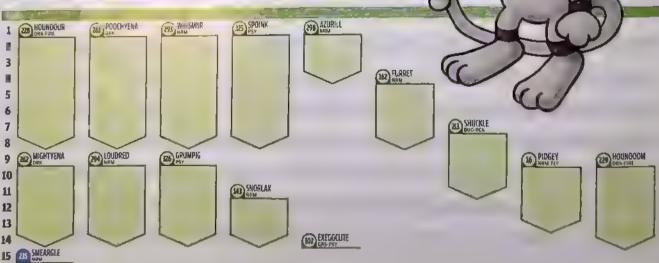
#### IN THE DUNGEON:

The first eight floors of this dungeon are fairly easy, but you'll be facing the much tougher evolved forms of the same Pokémon from 9F on. Save plenty of PP for the tougher floors, and don't let your HP drop fart Psychic-type Spornk and Grumpig are among the most dangerous foes, as both can deal Psychic-type damage at long range with the Psywave move. That's reason enough to leave any Fighting, or Poison-type allies at home



Loudred's Uproar move will give all of the floor's wild Pokemon the Sleepless condition. Sleep Seeds are usually a good weapon to have in Monster Houses, but if you see the yellow eye itons over your foes' heads, don't bother using the seeds.





# MAGMA CAVERN

Groudon's rampage continues unabated. Can you succeed where Alakazam and Blastoise have failed?

TERRAIN: MAGMA FLOORS: 23

Masmahable

TEAM MAX:

### TO BRING

- · HUGE APPLE
- IRON THORN
- MAX ELIXIR
- ORAN BERRY
- · PECHA SCARF
- · RAWST BERRY • REVIVER SEED
- · SPECIAL BAND

#### ITEMS TO LOOK FOR:

Tais dungeon won't occupy your loventory space with a for of junk, Besides ever-useful throwing items (including new Silver Spikes), you'll mostly find high-quality TMs and held items like Heal Ribbons, Stamina Bands, and X-Ray Specs. Link Bexes are also fairly common.

#### ■ JOB DESCRIPTION:

Rescue Alakazam's team and silence Groudon in the depths of Magma Cavern.

#### PREPARATION:

After you complete at least four more rescue jobs, you'll be awakened by another earthquake. Visit Pokémon Square, where Shiftry has called a town meeting to discuss Alakazam's fate. There's no place for you on the rescue team . . . yet. Complete two more rescue jobs, then return to Pokémon Square and listen to Blastoise's report. If you think you're up to the task, raise your hand and volunteer for the toughest rescue job yet. You'll spend one more night in town before you can depart for Magma Cayern, and even then you'll be free to pursue other jobs first.

Your party members' levels should be in the mid 20s, although Electric-type and Normal-type heroes may need to be at slightly higher levels. If your hero isn't a Water- or Grass-type, bring a friend who is; you'll be facing primarily Rock- and Ground-type Pokémon. Fire-types are strong too, since Poison- and Steel-type foes are fairly common.

You'll have to survive 24 floors before you can challenge Groudon, which makes this your longest trip yet. Apples are extremely rare and recovery items like berries and Max Elixirs are nonexistent (except in Xecleon Shops), so you'll need to bring a lot of of them with you. Eat gummis as you find them to save inventory space.

#### IN THE DUNGEON:

The first eight floors are heavy on Rock- and Ground-types, but the poison tips of Nidoqueen and Nidoking may be the biggest threat—wear a Pecha Scarf until B6F if you have one. Fire-types begin to appear around B6F, and you'll also begin to see magma on the ground, so watch out for ambushes. Rock-and-Ground-types reemerge on the final eight floors, especially B22F and B23F, where you'll encounter nothing but Onix. Type-trumping special attacks are an absolute must against these deadly, high-Defense foes. Ranged attacks like Bubble, Bubblebeam, and Bullet Seed are ideal. Since Onix of the hang back and strike from afar with the Dragonbreath move.



You'll face multiple Monster Houses in Magma Cavern, all stocked with foes that are much tougher than usual. Moves that can hit multiple targets (like Thunderbolt, Bullet Seed, and Bonemerang) are absolutely fantastic in these situations, as are defensive moves like Protect and Pursuit. When your friends can handle the nearby targets, use Silver Spikes to get an early shot at distant foes.



Delve into the deepest reaches of Magma Cavern to save Alakazam's team from Groudon!

MAGMA

TEAM MAX:

### ITEMS TO BRING:

You don't have the option to access Kangaskhan Storag before this dungeon.

## ITEMS TO LOOK FOR:

The only items you'l find lying around are scattered **Poké**. Everything else is hidden inside the walls, so you'll need Super Mobile (the ultimate 10 skill) or a Mobile Orb to pet at them.

#### ■ JOB DESCRIPTION:

Battle the awakened Groudon and save Alakazam's team.

Save your game at the Kangaskhan statue and breathe a sigh of relief that your HP and PP have been refilled completely. There is only one floor of enemies between you and Groudon, so you don't have far to travel. Although the dungeon has three floors, you'll encounter only a quick scripted event on level 2F.

Only and Steelix are both dangerous, but they are worth buckets of Exp. Points. After you locate the staircase, you may still want to hang out and battle them just to level up, but keep an eye on your PP to make sure you have enough Juice left over for Groudon. Water-, Fighting-, and Ground-type moves are utterly fantastic versus either Onix or Steelix, and should result in an instant KO. (Grass-type moves are really effective only against Onlx. Onlx and Steelix look very similar, so check the text box so you know who you're fighting!) If you don't have any moves that will give you an edge against these foes, a quick run for the stairs is your best bet.



The Rage skill allows Onix or Steelix to boost its Attack score every time it's hit, giving the Pokémon an edge in a long light. If you can't beat your adversary quickly with a type-trumping special attack, you'll be in for a tough battle.

#### **GROUDON** (383)

Groudon is a tough cookle, but you have several advantages. It begins the fight several squares away, giving you plenty of time to do heavy damage with long-range moves like Bubble or Bullet Seed, or at least to throw several Silver Spikes. Many of its early moves will lower your stats or change the weather, giving you a few free turns to use effective Water-, Grass-, and Ice-type special attacks.



TYPE: 27 500 LVL



STEELIX STL-GID

# SKY TOWER

You've defeated Groudon, but a new peril has emerged. You must convince Rayquaza to help.

TERRAIN: FLOAT

ТЕАМ МАХ:

#### ITEMS TO BRING:

- GRAVELEROCKS
   HUGE APPLE
- MAX ELIXIR
- MAX ELIXIK • ORAN BERRIES
- PERSIM BAND • REVIVER SEED
- · X-RAY SPECS

#### ITEMS TO LOOK FOR:

Sky Tower is a dreamland for item hunters, featuring large quantities of held items like X-Ray Specs, Starmina Bands, Detect Bands, and Persim Bands, any of which will be useful immediately. Link Boxes and gummis are plentitles and you'll find a few TMs as well

#### ■ JOB DESCRIPTION:

Convince Rayquaza to stop the shooting star and save the world.

#### ■ PREPARATION:

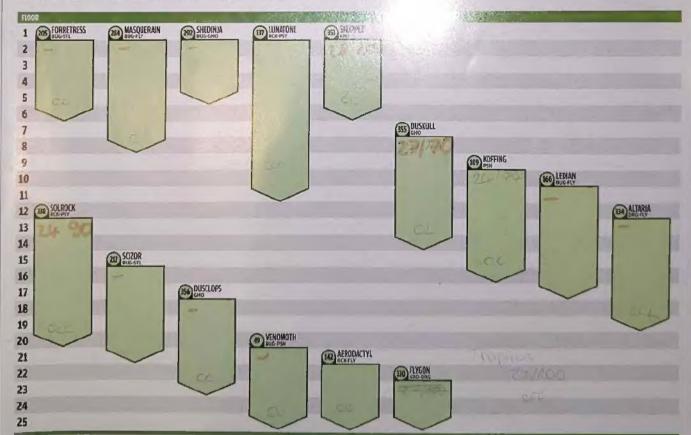
After beating Groudon, you'll return to a hero's welcome. But the party won't last long—a new threat is imminent, and yours is the only team that's up to the challenge. Hit the stores and storage, being sure to bring plenty of Reviver Seeds, Huge Apples, and Max Elixirs for the ultimate challenge. Gravelerocks may seem obselete, but bring a few—unlike Iron Thorns and Silver Spikes, Gravelerocks can hit Ghost-type enemies within walls, Special items like X-Ray Specs, Heal Ribbons, and Persim Bands come in handy, but leave plenty of inventory space for the excellent items you'll find.

#### IN THE DUNGEON:

The first part of Sky Tower is full of Ghost-type Pokemon who can travel within the walls. If they're in a wall, your moves won't be able to hit them, but they'll still be able to attack you: Fortunately, items that are thrown in an arc (like Gravelerocks) can still hit them, and are powerful enough to KO weak Ghost-types like the Bug and-Ghost-type Shedinja easily. Try to defeat the Ghost-types early, or they'll steal all your PP with the Spite move. Another popular move is Selfdestruct (used by Forretress and Koffing), which can take off 50 or more HP consistently. Confuse effects are common, so put on a Persim Band when facing multiple foes.



This dungeon is full of great items, but they often come at a price. Use your X-Ray Specs to reveal a floor's items, and be wary of approaching moms that contain three or more items, a tip-off that it's a Monster House. If you decide to go for the items, put on a Persim Band before you step inside. Confuse effects are common, and can prove fatal when you're surrounded.



# **SKY TOWER**

Rayquaza would rather fight than help. Knock some sense into it before the shooting star hits!

FLOAT

9

**TEAM MAX:** 

## ITEMS TO BRING:

You don't have the option to access Kangaskhan Storage before this dungeon.

# ITEMS TO LOOK FOR:

Sky Tower Summit has most of the same great held items and TWs as Sky Tower, but they appear less frequently. You'll find mostly Poke.

#### III JOB DESCRIPTION:

The only way to convince Rayquaza to help you is to defeat it in combat.

#### III PREPARATION;

Be sure to save at the Kangaskhan statue, since you're going to have a difficult team reaching Rayquaza with your supplies intact. Wear a Persim Band to protect yourself from the Confuseinflicting moves of Metagross and Aerodactyl.

#### IN THE DUNGEON:

Most of the Sky Tower Summit floors have a similar layout, with a circular central halfway and dozens of little rooms branching out. You'll need to do a lot of searching to find the stairs, and the constant enemy attacks will take their toll. Quality items appear much less frequently than they did in Sky Tower, so there isn't much point exploring-it's best to take the stairs as soon as you spot them.

# RAYQUAZA

Rayquaza has a lot of HP and a combination of types that is hard to exploit. If you're lucky enough to have access to Ice-type moves, you'll be in for an easy, victory, but otherwise you'll need to prepare for a long fight. Set up effects that protect your party, reflect damage, and weaken Rayquara. Status conditions like Paralyze work too, but they won't last long—the incredible Speed boost provided by Rayquaza's Dragon Dance will allow it to recover quickly.



TYPE: DRG-FLY 600



